



#7 TEE	377	198	561	419	381	341	343	219	501	3340
#6 TEE	371	184	549	383	376	311	330	211	482	3197
#5 TEE	357	176	530	368	364	295	321	193	471	3075
#4 TEE	331	166	475	352	347	273	312	168	450	2987
#3 TEE	294	150	456	338	320	246	294	136	414	2648
#2 TEE	251	127	402	256	277	241	265	114	363	2296
#1 TEE	236	121	377	249	237	211	253	102	357	2143
HOLE	1	2	3	4	5	6	7	8	9	OUT
PAR	4	3	5	4	4	4	4	3	5	36
MEN'S HANDICAP	7	15	1	5	3	17	11	13	9	
WOMEN'S HANDICAP	11	15	1	5	7	13	9	17	3	

MEN'S COMBO

\*Equitable Stroke Control  
 HCP ..... Max# Any Hole  
 9 or Less... Double Bogey  
 10-19.....7  
 20-29.....8  
 30-39.....9  
 40+.....10

\_\_\_\_\_ Date  
 \_\_\_\_\_ Scorer  
 \_\_\_\_\_ Attest

# Rules & Information

**USGA RULES GOVERN PLAY  
 EXCEPT WHERE MODIFIED BY LOCAL RULES**

- Embedded ball rule in effect “through the green”.
- Provisional ball may be played on hole #17 for a ball which may be lost in the water hazard.
- Sprinkler heads located within two club-lengths of the putting green and with in two club-lengths of the ball are immovable obstructions. Relief may be taken when the sprinkler head intervenes on the line of play between the ball and the hole; lift and drop the ball at the nearest point where the ball lay that is not nearer the hole, avoids intervention and is not on the putting green.
- Planting areas surrounded by stonework are considered ground under repair; play is prohibited. Relief must be taken under Rule 25-1 if the ball lies in the planting area, or if the area interferes with the player’s stance or swing.
- Distance Measuring Devices: a player may obtain distance information by using a device that measures distance only.
- All carts must remain on paved paths near teeing grounds and greens; carts are not permitted on greens or within 30 feet of a green.
- Sprinkler head yardage measures to center of the green.
- Keep pace with the group ahead. FSGA Pace Rating, 4 hours 10 minutes.
- Cell phone use is permitted in case of emergency only, use vibrate mode.

PROSHOP 941-488-7747

## PRIDE OF OWNERSHIP

*Repair ball marks      Rake bunkers      Repair and fill divots  
 Carts remain on cart paths on all par 3 holes*